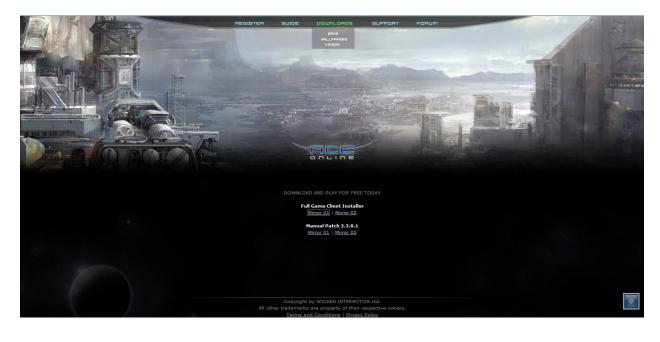
ACE Online Step-by-Step Tutorial

Account Creation

In order to play ACE Online you must first have an account with Suba Games. To do this, please head to the main site at http://www.subagames.com and register a new account. Please input the following information on the account registration page to complete the account creation process.

Download ACE Online

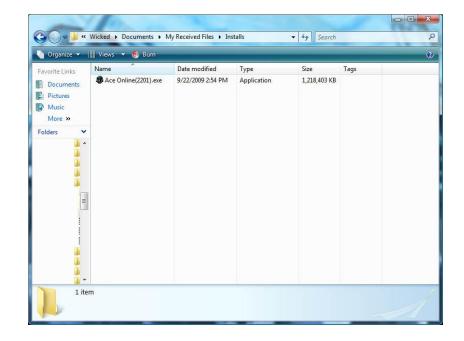
After creating a new account, new users must download the game client. The client can be downloaded at http://ace.subagames.com. Just click on the downloads tab at the top of the screen and then click on one of the Full Game Client Installer links.





Installing ACE Online

First step is to go to where you installed the game. Once located, please click on the installer setup and run the file. By default, the file is named Ace Online(####).exe



(The #### being the current patch version of ACE Online)

After opening the file, please follow the step by step instructions by the Installer.





Please note that by default, the installer will install the game into

C:\Program Files\Subagames\ACE Online

If you wish to change the install location, you can change the destination folder through the installer.

<u>Minimum Requirements</u> OS: Windows XP / Vista / ME / 98 CPU: 1 GhZ Pentium 3 or Equivalent RAM: 256 MB HDD: 2.0 GB Free Space Graphics Card: Any 32MB VGA Card

Recommended Requirements

OS: Windows XP / Vista / ME / 98

CPU: 1.5 GhZ Pentium 4 or Better

RAM: 1 GB RAM

HDD: 2.0 GB Free Space

Graphics Card: Any 128MB VGA Card



Starting ACE Online

After installation, you can run the game by clicking either the Start Bar or the Desktop shortcut that was added. (If selected during installation to add the option)



Once the game launcher opens, please select the desired server and resolution. There is also an option to open in windowed mode (This cannot be changed in-game).

To log into the game, please insert your username in the "ID" tab, and your password in the "PW" tab.



Creating a Character



Upon loading the game, you will be prompted with the character selection screen. Please click the "NEW" button to create a new character.



In the character creation screen, you are prompted to select your GEAR and character avatar. You can click the displayed aircraft on the screen to pick the one of your choice (This is a one time decision.), On the bottom of the screen, you can select your character avatar by clicking on the orange arrows. You



must also input your desired character name in the ID section. Please note that you may be prompted to select a new name if the one you chose has already been taken.



And now you have a new character. Please click the "OK" button to pick the created character.

In-Game Tutorial



It is recommended for new players to go through the in-game tutorial. This tutorial will teach you the basics on how to fly your GEAR as well as the basic controls needed to play.

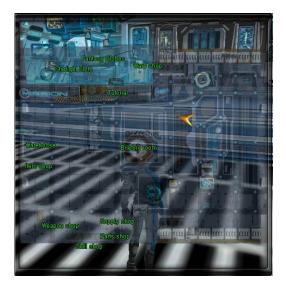


FreeSKA Mercenary Academy

If you skip or complete the tutorial you will be redirected to a story sequence explaining the current story as well as details of the situation in the game. You can sit back and listen or skip the sequence by pressing the "ESC" button on your keyboard.

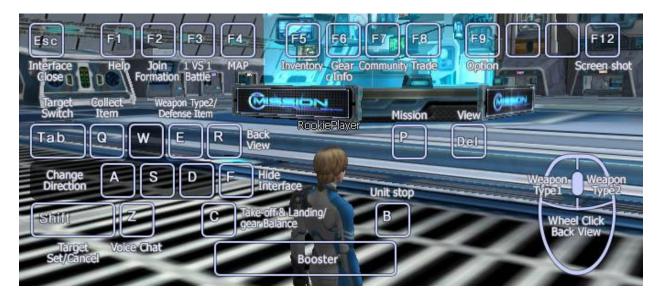


From here on, you are now in the FreeSKA Mercenary Academy. All new pilots start here to learn and to get experience before they join the warring nations of Arlington Nation Influence (ANI) or Bygeniou City United (BCU).





This is a map of the FreeSKA Mercenary Academy. Players can access this map by simply pressing the "M" button on the keyboard. The Arrow is where your character is located as well as which direction it is facing. If the player wishes to refresh their knowledge of the controls, they can also press the "F1" button on their keyboards.



Missions

To begin your career as an ACE Online pilot, new players must do missions. Players are free to fly around the game world by pressing the "Take Off" button on the bottom of the screen. But in order to truly advance towards becoming the best, the only way to go is to do missions. The mission button is located on the bottom right of the screen or players can use the shortcut button "P" to open up the missions.





If no missions appear

(NOTICE: If no missions appear after clicking the mission button, then please make sure you select the "Run as administrator" option when you start the game. To open up this menu, please right click the shortcut icon and the menu will pop up.)

	Open	
	Open file location	
۲	Run as administrator	
	Scan with AVG Free	
	EditPlus 3	
10 1	Hex Edit with Hex Workshop v6	
٥	Create .SFV File	
٥	Verify Individual File	
	Add to archive	
	Add to "ACEonline.rar"	
	Compress and email	
	Compress to "ACEonline.rar" and email	
	Restore previous versions	
	Send To	•
	Cut	
	Сору	
	Create Shortcut	
	Delete	
	Rename	
	Properties	

General Interface





Above is the general interface while flying.

The GEAR Status area will show what skills and power ups are active as well as your hitpoints and SP.

Mission Info section shows what mission you are on, as well as the targets you need to kill and how many you have killed.

The Radar / Minimap / Altitude area helps give you an idea of your location as well as what's around you.

The Ammunition area shows how many missiles and bullets you have on your GEAR.

The middle area shows your actual GEAR as well as your targeting crosshair.

The bottom left shows the Chat Window buttons. Click on them to show only the desired chat.

The bottom middle shows how much experience needed until the next level, as well as your active shortcut skills.

The Information Buttons area will show information about your character or about the game in general. This is also where the game options as well as the Item Shop button are located.



Reloading and Repairing



To reload fuel or ammunition, players must return to town, access the supply shop in town, or land on a supply pad while on the field. The above window will appear, allowing players to choose if they want to repair, refuel, or rearm their GEAR. While in town or while on a supply pad, your GEAR will slowly be repaired. This is useful if you are low on SPI but need to get repaired.



Inventory

Your GEAR Inventory an hold a limited amount of items. To equip a new item, it must be able to be equipped. Weapons. Radars, Armors, Engines, and other expansion parts can be added to your GEAR by either double clicking the item, or by click and dragging into the appropriate slot.

Buying and Selling at the NPC shop



To buy and sell items, players must go to one of the NPC shops and must click on the counter to bring up the shop screen. Here players can buy or sell stuff to and from the NPC. To buy an item, just select the item and choose the quantity, then click the "Buy" button. To sell an item, you can click and drag the item into the shop list, or right click an item. Players can also select multiple items by hold the "Ctrl" button.



Buying Skills

To get skills, players gave to go to the skill shop to buy skills. In order to purchase the skill, the player must meet the minimum requirements to buy the skill. Later on, some skills will require special items to be purchased.

Char	acter		Record	-
Rookief LV: Brigade: Rank:	'layer	Fame: 1:1 Duel: Brigade war:	0 Wir	0 O Lose
INFO SKI		-		Privacy
Attack	Defense	Air Air	Attribute	
		N		



After purchasing the skills, the skill will appear in the skill section in the GEAR INFO button, located at the bottom right of the screen. The player can active the skills by double clicking them in the skill window, or by dragging the skill icon into the shortcut bar, and then clicking the appropriate button.

Charac	ter	Record		
RookiePlay	/er	Fame:		
LV:	4	1:1 Duel:	0 Win 0 Los	
Brigade:		Brigade war:		
Rank:				
			Privacy	
		AT		
Attack	3 🔺	Fuel	3 4	
Defense	3 🔺	Spirit	3 🖌	
Evasion	3 🔺	Shield	3 4	
Stats: 3				
	At	tack		
Standard Weapon	-	Advance Weapon		
Accuracy:	75.08%	Accuracy:	85.27	
Pierce Rate:	1.57%	Pierce Rate:	1.57	
Attack Power:	6.33 ~ 8.51	Attack Power:	37.69 ~ 49.3	
Attack Power/s:	29.21 ~ 39.26	Attack Power/s:	41.88 ~ 54.8	
Defen	se	Evas	ion	
Standard Weapon:	1.63%	Standard Weapon:	0.839	
Advance Weapon:	1.63%	Advance Weapon:	0.839	
AREN	A	Capacity		
War Record:	0 wins / 0 losses	Inventory Space:	13/6	
Win Rate:	0%	and the second se	%(310Kg/480Kg	
Forfeits:	0 times	Fuel Consumption:	Norm	
War Point(WP)		Booster:	Norm	
Accumulated Point:	0	Movement Speed:	Norm	
Usable Point:	0			

Stat Selection

When Players level up or complete quests, they will receive stat points. To modify your characters stats, you can access the window by clicking the "GEAR INFO" button on the bottom right. With available stats, the player can strengthen their character.

Attack = Increase attack power of the GEAR, as well as Pierce ability.

Defense = Decrease the damage the GEAR will receive.

Evasion = Increases the chance a GEAR will completely avoid taking a hit.



Fuel = Increases the Capacity of the GEAR.

Sprit = Increase the amount of SP the GEAR has.

Shield = Increase the amount of Shield the GEAR has.

Nation Selection

To leave the FreeSKA Mercenary Academy, players have to meet certain requirements. The bare minimum to reach the nation selection is to complete the Level 10 mission. The Level 11 mission will be the nation selection. When you activate, you will go through a short sequence describing the nations and their situation.

Bygeniou City United (B.C.U.)	Anti-Nationalism Influence United(A.N.I.)
[Story] You will be assigned to the Bygeniou 11th Flying Corp after your term here in FreeSKA. The B.C.U. government is run by the National Force Union whose longtime goal is to unify the planet of Phillon. With a very hard-line stance on unification, they have rejected other races and nations. These actions have led to rifts that weakened the government and have spawned enmity with the people in Bygeniou as well as outside. The end result was the separation of Arlington City and the creation of other anti-government movements. [Military] Score of the separation of Arlington City and the armed forces and is capable of acting independently of the government. Their missions and even command system, operate independently of the	[Story] You will be assigned to the independent force, Munebis, upon arrival to Arlington City. The A.N.I. are supporters of the resistance movement that opposes the National Force Union at Bygeniou. Being adamant in rejecting the government position politically, a vast number of mildray personnel abandoned the military and formed an independent force. Promoting peace and freedom, their objective is to unify Phillon through cooperation and equality. This stance however has caused some stance. IMItary] The Munebis independent force is commanded by Lieutenant-General, 'Herne Santorian'. Although their ranks contain people from all regions, they have high morale and are well disciplined so that they operate well as a unified force. Their actions have earned

The nation selection is permanent and can only be undone in special occasions. To choose a nation, all the player has to do is click the "Select" button under the desired nation. Afterwards, they will be transported to that nations' city. Once in the new city, you will be approached with a new set of missions and more of the game to explore.



Enjoy the world of ACE Online



http://ace.subagames.com

